

Official Rules – Progressive Knockout Padel Tournament

Categories 100/200/300

and

Categories 400/500/700

1. Tournament organization

The tournament is organized in accordance with the sporting rules recognized by Padel Luxembourg by FLT. Event for licensed players.

This tournament offers a new and original game format:

- Single elimination (KO) by 4-match rotations
- Progression in skill level through rotations
- Draw for the next rotation opponents after each victory
- 9 match rotations in total before the semi-finals and finals

The tournament is designed to be dynamic, spectacular, and accessible to multiple skill levels simultaneously and in a progressive / pyramid format.

2. Categories concerned

The tournament is open to players in the following categories:

- Categories 100-200-300
- Categories 400-500-700

All teams are included in a **joint ranking**, based **first on their level/category and then on the sum of the ranking points of the two players composing the team. This ranking determines the weighting of the top seed.**

Notes: 1 - For more details regarding the definition/prioritization of top seeds, please refer to the key points 2026 –

Update 03/26

2 - No association possible between Cat.100 and Cat.300 players, or between Cat.400 and Cat.700 players

3. Team Selection

- The tournament is limited to **40 teams for the 100-300 (100/8 - 200/16 - 300/16)** and **32 teams for the 400-700 Tournament (400/12 - 500/12 - 700/8)**
- Participating teams are selected according to **1. their level**
2. there sum of the ranking points of the 2 players

- The teams with the most points are selected.

• This ranking is also used to determine the **top seeds (TS)** (*See key points 2026 for details on the TS*)

4. Principle of the progressive format

The tournament follows a continuous progression based on level:

- The teams with the **fewest points** start in the first round/rotation
- With each rotation, the winning teams progressively face **higher-ranked** teams.
- The level of play increases until the final stages.

The tournament works like a sporting escalation: the more you win, the further you advance and the opponent becomes stronger, and the better the reward will be.

5. Rotation System

The tournament takes place through **successive rotations of matches**.

- Each rotation includes **4 matches played simultaneously**.
- The winners advance to the next spin.
- The losers are **permanently eliminated** from the tournament.

There is **no consolation prize**.

In total:

Category 100/200/300: **9 match rotations are scheduled up to the semi-finals and final**

Category 400/500/700: **7 match rotations are scheduled up to the semi-finals and final**

6. Top seeds and continuity of rotations

The tournament structure generally follows this progression:

Specific case for Categories 100-200-300

Rotation 1	: Teams with the fewest points enter the game.
Rotation 2	: Teams TS 29 to 32 enter the court
Rotation 3	: Teams TS 25 to 28 enter the court
Rotation 4	: Teams TS 21 to 24 enter the game
Rotation 5	: Teams TS 17 to 20 enter the game
Rotation 6	: Teams TS 13 to 16 enter the court
Rotation 7	: Teams TS 9 to 12 enter the game
Rotation 8	: TS teams 5 to 8 enter the game
Rotation 9	: Entry of teams TS 1 to 4 (= Quarterfinals)
Rotation 10	: Semi-finals and Final

(Disclaimer: FLT reserves the right to adjust the structure according to the actual distribution and needs of registrations)

7. Drawing of opponents

After each rotation, a **public draw** is held to determine the following matches.

Principle:

- The winning teams from a rotation participate in the draw.
- The matches in the next rotation are determined **randomly**.

Procedure:

1. The qualified teams are grouped together.
2. **A player or member of a winning team** conducts the draw.
3. The new matches are announced immediately.
4. The teams prepare for the next rotation.

This system allows:

- complete transparency,
- a lively and unpredictable tournament,
- direct involvement of the players in the running of the competition.

8. Match Format

Matches are played according to a standard format to ensure the smooth running of the tournament:

- Match format: 2 sets to 6 games with a tie-break at 6-6
Super tiebreak in case of a tie in games
- "Silverpoint" applicable

9. Team scheduling and attendance

- Teams will be notified in advance of their arrival time
- Teams must be present **at least 15 minutes before their rotation**
- A delay of more than **15 minutes** may result in a flat fee

10. Official FLT ranking results and point distribution

The Progressive Tournament is subject to the official FLT ranking points calculation

The distribution of points for the new ranking system will be allocated to players based on their progress and continuity in rotation matches.

Table of ranking points *specific* to this type of format:

Progressive 100 / 200 / 300	
Position	Points
Winner	210
Finalist	180
Semifinalist	150
Rotation 9	125
Rotation 8	105
Rotation 7	90
Rotation 6	80
Rotation 5	60
Rotation 4	45
Rotation 3	35
Rotation 2	25
Rotation 1	10

Progressive 400 / 500 / 700	
Position	Points
Winner	750
Finalist	600
Semifinalist	475
Rotation 7	400
Rotation 6	325
Rotation 5	250
Rotation 4	200
Rotation 3	175
Rotation 2	100
Rotation 1	50

If the 100-300 range does not contain a minimum of 4 pairs of level 300, half the points are awarded!!
If the 400-700 range does not contain a minimum of 4 pairs of the 700 level, half the points are awarded!!

(In case of a tie in pair weight, the pair is qualified by the higher level of the two players)

11. Fair play and behavior

All players must:

- Respect opponents, facilities and organization.
- Apply self-arbitration.
- Maintain a sporting attitude.

The organization reserves the right to disqualify a team in the event of inappropriate behavior.

12. Tournament Spirit

This format aims to create:

- a **fast and intense** tournament,
- a stimulating athletic progression,
- a friendly and spectacular event for players

Contact body in case of questions: padel@fit.lu